

ARRA OF THE THIRD KINGDOM

A ROMANTIC FANTASY ADVENTURE

Story by

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Novelization by

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Overview



ARRA OF THE THIRD KINGDOM is a high fantasy tale about Jade and Arra, who are destined to fall in love, battle relentless evil, and attempt to bring about a golden age for their world.

The land of Sverion, in an era known as the Second Kingdom, is ruled by three beautiful witch empresses known collectively as the Illunari. The Illunari have come to misuse the powerful magic known as Gravitax that has been passed down to them. Slowly corrupted by its use, they have worked to secure their position by enslaving the realm. The people of Sverion have been led to believe that without the Illunari, the vicious Dragons would run rampant. Chaos and widespread devastation would overtake the world. Few realize—and even fewer would dare to defy—the witches' true hold upon the land.

One of the witches' chief commanders is a courageous man known as Jade. He and his fellow soldiers wage war on land and sea against rebel outbreaks and feral Dragons. Believing he's on the side of righteousness, Jade is determined to suppress the people of the realm for their own good and protection in these dark times.



What even the Illunari fail to realize is that their world is caught in a universal tug-of-war between ethereal forces of light and dark. While the witches unknowingly carry out the will of the sinister Vernostra, the angelic Elegancia



strive to tip the scales before it's too late. They have placed their sacred hope in Arra, a young maiden living with her father and sister in the Alps of Innis. In extreme secrecy, the Elegancia have taught Arra to "hear" the voice of Aelin (her spirit guide) and to study the Book of Golden Symbols. These luminous symbols can only be understood through the powerful emotional flow of the living spirit called the Philo. The more of these sacred symbols Arra can decipher, the more her power grows. Arra has also become skilled in the long-forgotten defensive wand-magic called Spiritus. All of

this training is to prepare her to confront the Illunari and bring forth the **THIRD KINGDOM**, an age of enlightenment prophesied to unite the heavenly spiritual realms with the material planes of this world.

Due to her father's doubts and the danger that would come to her if she were discovered, Arra has shut herself off from even her family, leading to a solitary and lonely life—something she sometimes wishes she could change. And she must, for she cannot bring about the Third Kingdom on her own, and the endgame between the Vernostra and Elegancia for the fate of her world is rapidly approaching....

